

---

# IP over DVB workshop

Version 1.0, 20.04.2004



Gorry Fairhurst  
Wolfgang Fritsche  
Gerhard Gessler  
Alain Ritoux

## IETF background (1/2)

---

Overview

- IETF is an open standardization community under the umbrella of ISOC
- Membership is by individual not by company
- Membership is free

Structure of work

- IETF work is split into different areas, e.g. Internet, security, routing, general, ...
- Each area is managed by Area Directors
- All Area Directors are members of the IESG
- Each area is further split into different Working Groups
- Each Working Group is managed by Working Group Chairs
- The main standardization work is done within WG mailing lists
- Additionally there are 3 IETF meetings per year, in which most of the WGs meet



## IETF background (2/2)

---

Standardization  
process

- Internet Drafts (IDs) are the IETF working documents
- Everyone can submit an individual ID at any time
- To become standardized, an individual ID needs to be adopted by an IETF WG as working item (-> WG ID)
- Each WG ID needs to pass a WG Last Call before being submitted to IESG
- IESG can accept a WG ID to proceed to Request for Comments (RFC)
- There are Standards Track RFCs (Proposed, Draft, Internet) and Non-Standards Track RFC (Experimental, Informational, Historic)
- Two independent implementations are required in order to proceed to Draft Standard

## IP over DVB background (1/2)

---

Early ideas

- There have been early ideas for new IP over DVB encapsulation techniques, mainly driven by University of Aberdeen / Salzburg
- A requirements document has been drafted for such new encapsulation mechanisms
- With ULE and SE two protocol instantiations have been drafted

IETF involvement

- Such new encapsulation mechanisms need to be standardized
- IETF is the appropriate body to standardize any IP issues
- Two BOF sessions have been held to discuss the formation of an IP over DVB WG
- IESG adopted ipdvv as new WG in the Internet area
- Ipdvv WG adopted ULE as WG item

## IP over DVB background (2/2)

---



ESA involvement

- ESA supported two projects for implementing these new encapsulation mechanisms (requirement to proceed to standard RFC)
- ULE has been chosen for implementation
- Within another ESA study these implementations will be used in trials
- To further support IETF ipdvb WG work ESA kindly agreed to host this workshop



# Why ULE?

---

## Reasons for ULE:

- Support for Ethertype
  - arp; Bridging; IPv6; 802.1p/Q; MPLS;
- Lightweight implementation
  - Simple, unambiguous, no “hiddens”, Interop!
- Efficiency (in some cases)
- Max Frame Size ( $\geq 1500$  B)
- Control Protocol (AR)

# Scenarios for ipdvb

---

draft-fair-ipdvb-req-xx.txt

A. Broadcast TV/Radio

B. ISP sharing Broadcast TV/Radio (Hybrid/mcast)

C. IP-only Transparent Star (Hybrid/mcast)

D. IP-only Two-Way networks (e.g. DVB-RCS)

E. IP Point-to-(multi)Point Links (e.g. Core IP)

F. IP Datacast Overlay

- ..... Special needs for Regenerative Satellite  
?

*Differing requirements.... Common Link technology*

## Workshop intention

---

Information

- About open issues around ULE
- About current status of standardization within the ipdvb WG
- About required next steps in IETF

Collection of input

- Requirements of manufacturer, provider, user
- Feedback on previous work
- Expectation on future work

Motivation of contribution

- To contribute to the ipdvb WG activities
- Many flavors of contribution (from following WG mailing list to authoring Internet Drafts)

Initiate collaboration

- With other groups / bodies, e.g. ETSI
- With manufacturer, provider, user



## Course of workshop

---

Different subjects

- Workshop is separated in different subjects
- At the end there is room for additional subjects

Discussion of subjects

- Each subject is introduced by Gorry, Alain or Wolfgang
- This is only to stimulate discussion
- If available, other slides can be presented for this respective subject
- After the presentations the subject will be discussed among all workshop participants

Important

- Interactive discussion is key!
- Everyones opinion / comment / feedback is important!

# Agenda

Security on SNDU level

FEC on SNDU level

ULE extension headers

IPv4 / IPv6 address resolution

Use of Adaptation Field

Next steps in IETF ipdvb WG

Applicability of ULE in ETSI BSM

Additional subjects

---

# Security on SNDU level

- Alain -



# ULE Security Reqs

---

- Sub-Network security mech
  - below IP level (applicable for other proto)
  - above MPEG-2 (for shared PIDs)
  - protection of subnetwork itself
- Out of scope
  - key distribution
  - cypher/authentication suites

## Security on SNDU level

---

- Sub-Network security mech
  - below IP level (applicable for other proto)
  - above MPEG-2 (for shared PIDs)
  - protection of subnetwork itself
- Out of scope
  - key distribution
  - cypher/authentication suites

---

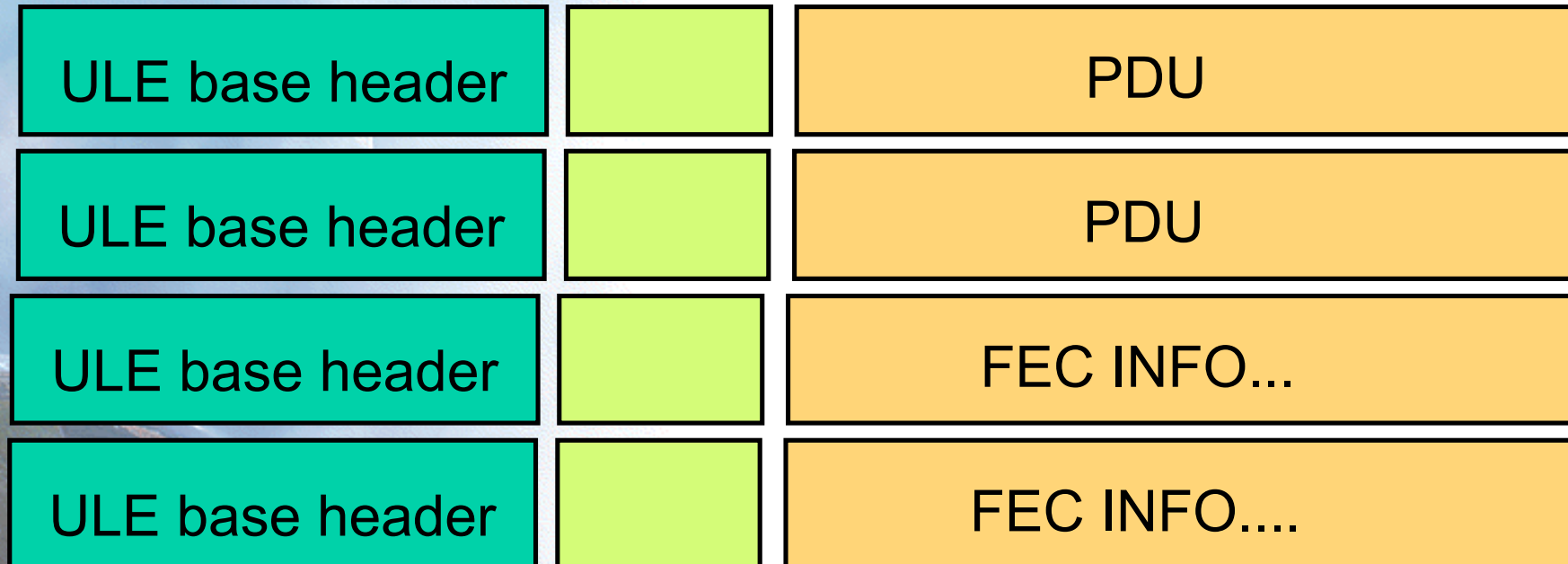
# FEC on SNDU level

- Gorry -



# FEC Coding

## FEC Code Word



- Selection of FEC code
  - Selection of Packet Format
  - Selection of Interleaving
- Is FEC needed / good?

**Main Question:**  
Can this be done in ULE?

---

# ULE extension headers

- Alain -

# ULE Extension Headers

---

- Recent Discussion on the list
  - potential need for FEC, Security features
  - others to come ?
- Mechanism needs to be
  - Simple
  - Low overhead
  - Open (definition out of base specs)
- Several propositions
- Questions are :
  - Are Extension Headers needed ?
  - if YES, choose a mechanism



# ULE Extension Headers (Cont'd)

---

One Propostion has been detailed:

- 1 bit in length field
- Generic format for ext headers

```
+--+-----+--+-----+-----// ..... //-----+  
|P|Type|N|Length |Ext. Header Param Value |  
+--+-----+--+-----+-----// ..... //-----+
```

- P : behaviour indicator (1 bit)
  - type field (separate namespace, 7 bits)
  - N : next header present (1 bit)
  - length (7 bits)
- Extension Header overhead = 2 bytes + data

## ULE extension headers (1/2)

---

- Recent Discussion on the list
  - potential need for FEC, Security features
  - others to come ?
- Mechanism needs to be
  - Simple
  - Low overhead
  - Open (definition out of base specs)
- Several propositions
- Questions are :
  - Are Extension Headers needed ?
  - if YES, choose a mechanism



## ULE extension headers (2/2)

---

One Propostion has been detailed:

- 1 bit in length field
- Generic format for ext headers

```
+--+-----+--+-----+-----// ..... //-----+  
|P|Type|N|Length |Ext. Header Param Value |  
+--+-----+--+-----+-----// ..... //-----+
```

- P : behaviour indicator (1 bit)
  - type field (separate namespace, 7 bits)
  - N : next header present (1 bit)
  - length (7 bits)
- Extension Header overhead = 2 bytes + data



---

# ULE extension headers

- An alternative based on TYPE field

- Gorry -

# Extension Headers

Standard SNDU



4B

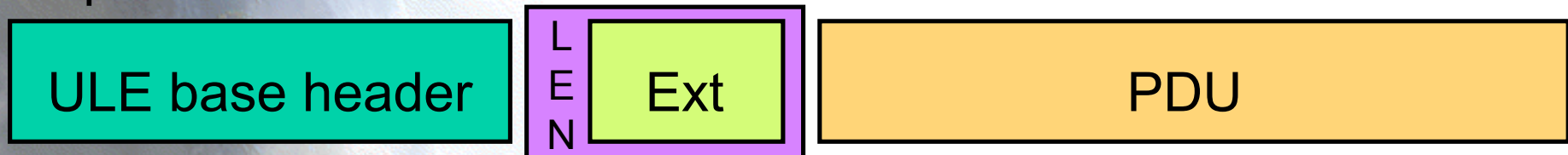
Why extensions?

- QoS?
- Encryption?
- L2 forwarding?

Mandatory extension header



Optional extension header



---

# IPv4 / IPv6 address resolution

- Wolfgang, Gorry -



IETF IPv4 address resolution

- Use of ARP
- Use of DHCP4
- Manually

IETF IPv6 address resolution

- Use of IPv6 Neighbor Discovery
- Use of DHCP6
- Manually

Address resolution on MPEG2 networks

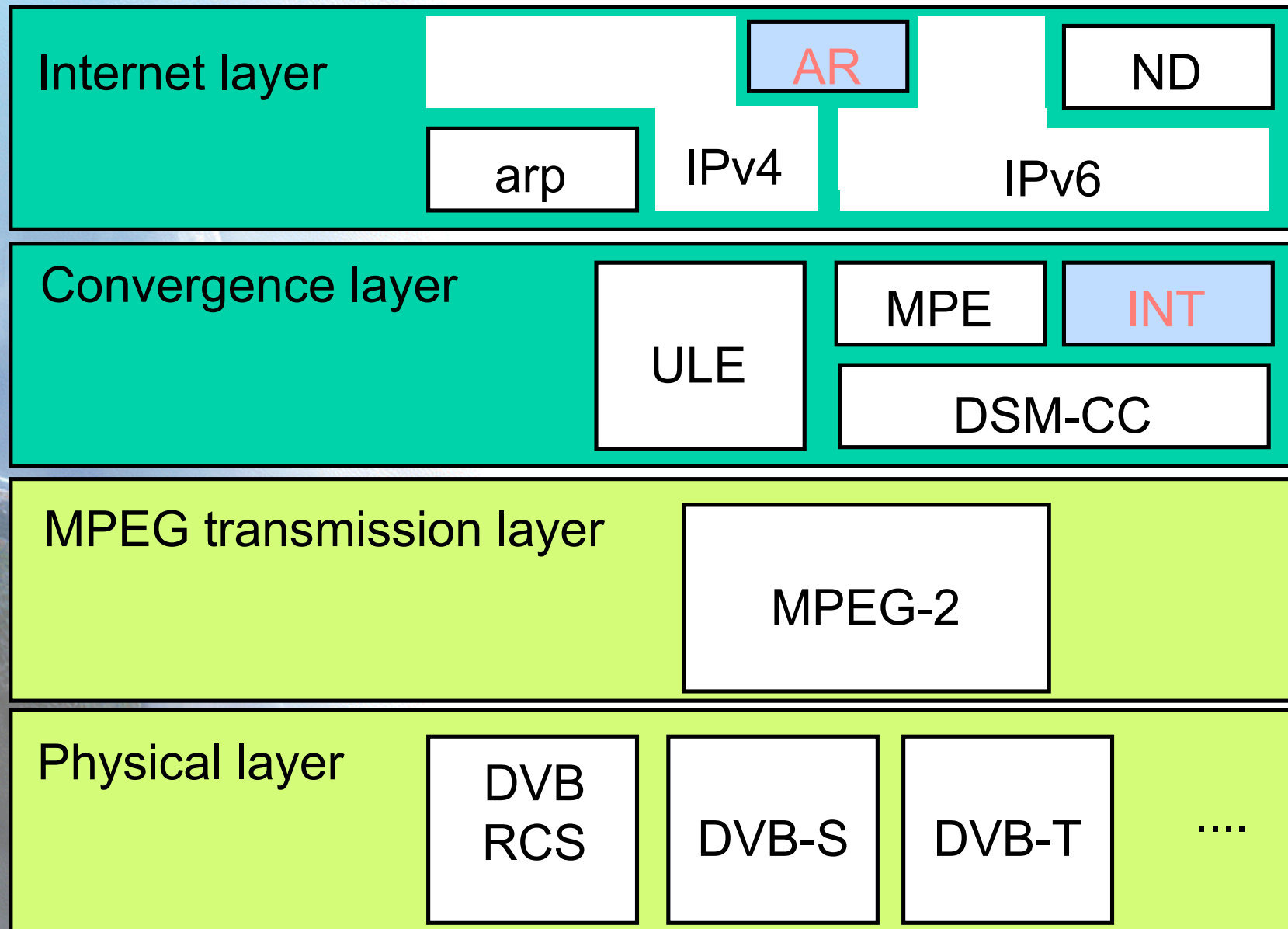
- Mapping IP addresses to PIDs / MACs
- Use of tables
- Manually

Ipdvb WG

First ideas

- Need to come up with IPv4 / IPv6 address resolution mechanisms for MPEG2 networks
- Address resolution similar to IPv6 ND would be beneficial for many scenarios
- However, address resolution will depend on satellite architecture
- IPv6 ND approach / ARP requires bi-directional links
- UDLR could make some architectures appear bi-directional
- Tables could be used on uni-directional architectures
- What is the potential of DHCP?
- Is ULE able to contribute to address resolution (e.g. specific extension headers, ...)?

# Protocol Stack





# Why AR above IP?

## Information about IP network

e.g. PID; QoS; rate; D=1, ROHC, IPCOMP...\*\*

Known at sender

To configure Receiver

May also be used within mpeg2 net.

OAM simple

Multicast address follows natural scoping

Easily ported (as other UDP-based applications)

Needs to be extensible

## Information about Receiver

e.g. NPA/MAC Address

Initially known at Receiver

Existing protocols...



\*\* Requires bilateral agreement with receiver

---

# Use of Adaptation Field

- Wolfgang, Gorry -

# Use of Adaptation Field

---

Status

- Currently ULE excludes the use of the Adaptation Field
- Recently a requirement for Adaptation Field Support has been raised on the ipdvb list (e.g. for carrying information in DVB-S/RCS networks)

Structure of work

- What are the exact use cases for the Adaptation Field together with ULE?
- Are these use cases already standardized / implemented?
- Are there alternatives for these use cases to avoid the usage of the Adaptation Field?
- What is the impact on ULE if the Adaptation Field needs to be supported?



# Adaptation Field??

---

MPEG header

AF

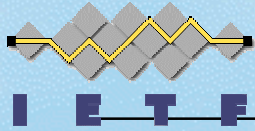
ULE SNDU

- Primary MPEG-2 use is “Timing Synch”
- Is this needed for ULE?

---

# Next steps in IETF ipdvb WG

- Gorry -



# ipdvb Working Group Charter

1. **Architecture/Requirements (INFORMATIONAL)**
2. **Encapsulation for MPEG-2 TS - ULE (STANDARDS TRACK)**
3. **Address Resolution Mechanisms for IPv4/IPv6 (INFORMATIONAL)**
4. **Address Resolution Protocol(s) (STANDARDS TRACK)**  
Dynamic Unicast & Multicast

- 

draft-fair-ipdvb-req-04.txt

- draft-ietf-ipdvb-ule-00.txt (replaces draft-fair-ipdvb-ule-02.txt)
- draft-fair-ipdvb-ar-00.txt (aged, to be re-updated)
- Internet Drafts are available at <http://ietf.org>



# Timing

	Propose / Adopt	Last Call
<b>Spring 2004</b>	Adopt <i>ULE</i> Adopt <i>Requirements</i> Propose <i>L2 Resolution Mechanisms</i>	
<b>Summer 2004</b> <b>San Diego IETF</b> <b>1-6th August</b>	Adopt <i>L2 Resolution Mechanisms</i>	<i>Requirements (?)</i>
<b>Autumn 2004</b> <b>Mpls??? IETF</b> <b>7-12th Nov</b>	Adopt <i>Resolution Protocol?</i>	<i>ULE (?)</i>
<b>2005</b>	More <i>Resolution IDs?</i>	<i>Resolution Mechanisms</i> <i>Resolution Protocols</i>

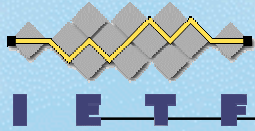
# Vision?

---

- An IP-centric view
  - IPv4 and IPv6
  - diffserv, tunnels, IPSEC, mobility, autoconfig, etc
  - Integrated part of NG IP networks
    - Must receivers always be full MPEG-2 capable?
    - DVB-video/IP/DVB-Transport?
  - Address Resolution / L2 capability related to IP Flows
    - First: Map IP to INT (and PSIP in ATSC?)
    - Second: New dynamic protocol AR over IP
- Framework common to ETSI/BSM
  - BSM-ID -> NPA address
  - QID -> QoS Class
  - Virtual Port -> IP network
  - Address Resolution over IP allowed (via SI-SAP)

***Any other topics  
to be discussed?***





# WG co-ordinates

---

**Area:** Internet  
**Charter:** <http://www.ietf.org/html.charters/ipdvb-charter.html>  
**Chair:** Gorry Fairhurst <[gorry@erg.abdn.ac.uk](mailto:gorry@erg.abdn.ac.uk)>

**Mailing list:** [ipdvb@erg.abdn.ac.uk](mailto:ipdvb@erg.abdn.ac.uk)  
**To subscribe:** subscribe ipdvb at [majordomo@erg.abdn.ac.uk](mailto:majordomo@erg.abdn.ac.uk)  
**Archive:** <http://www.erg.abdn.ac.uk/ip-dvb/archive>

Next IETF: August 2004, San Diego....